

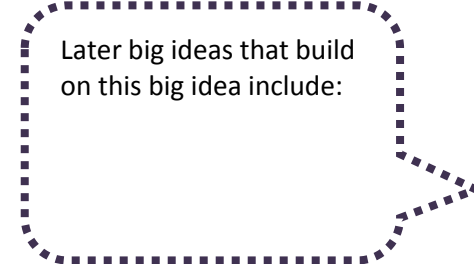
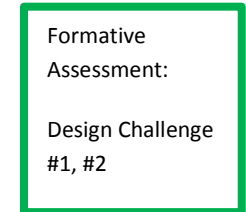
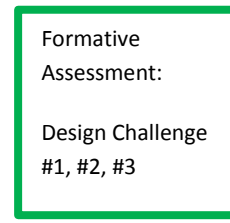
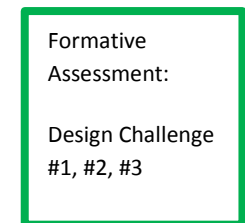
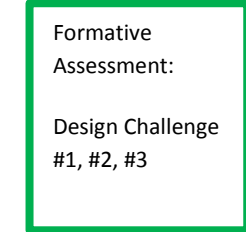
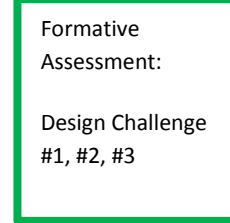
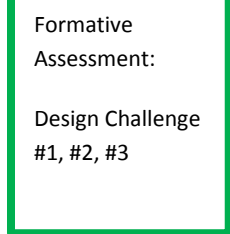
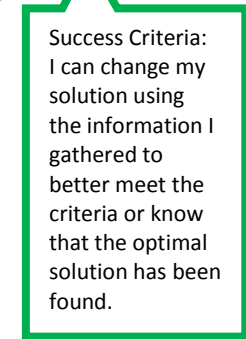
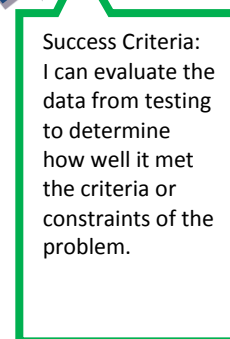
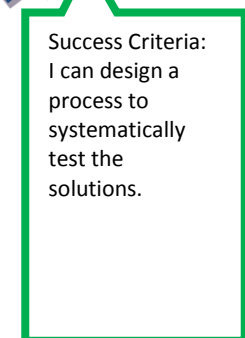
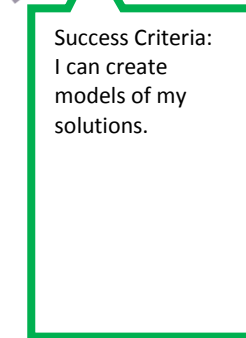
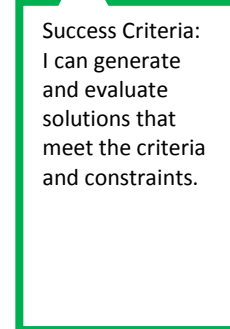
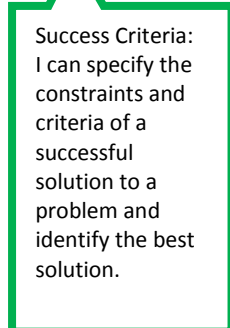
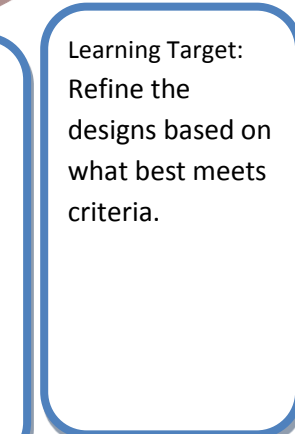
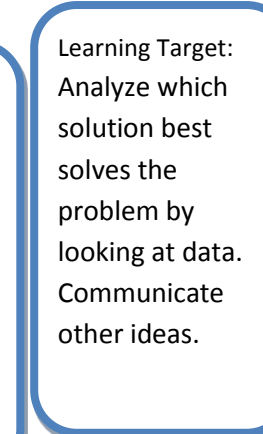
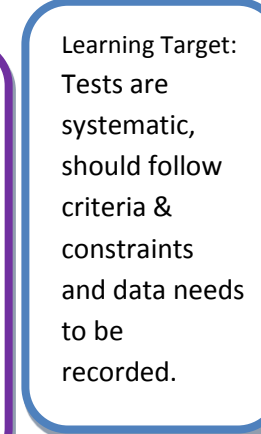
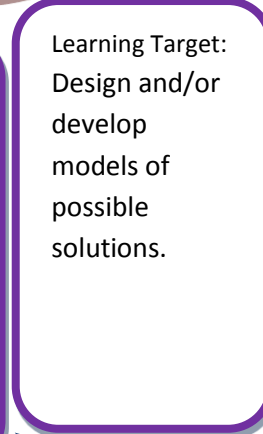
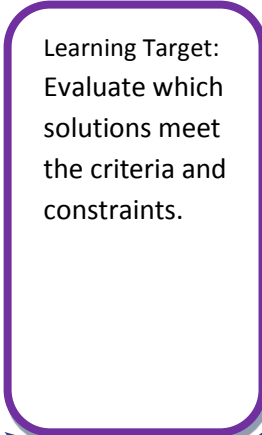
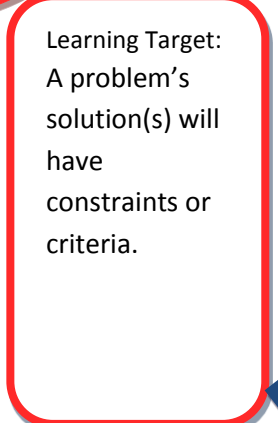
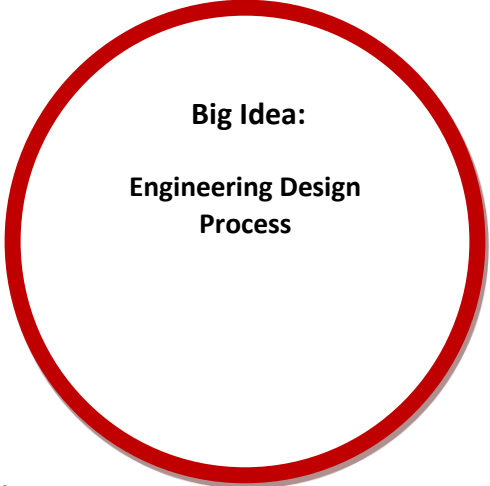
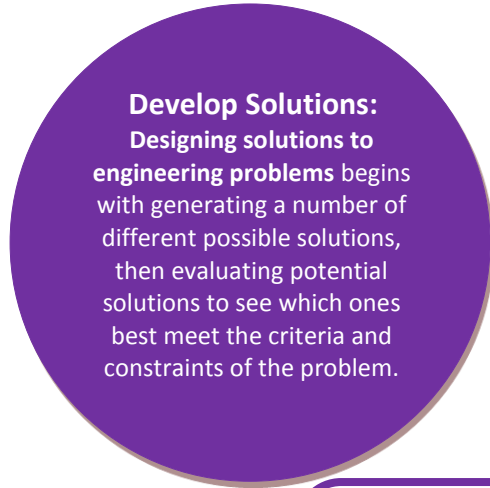
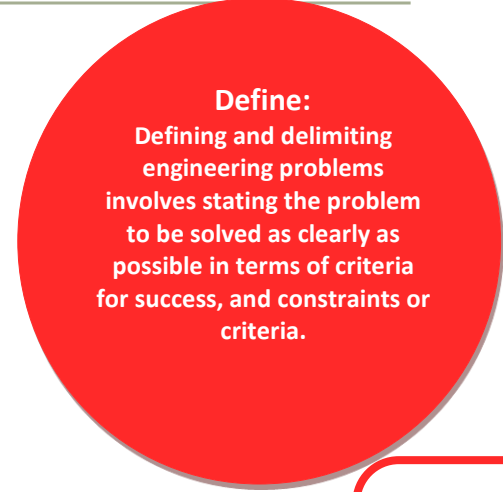
Learning Progression: Engineering Design Process

Materials: FOSS Levers & Pulleys

Grade level: 5-6

Prerequisite skill: Vocabulary

- Criteria 3-5
- Constraints 3-5
- Variables 3-5
- Controlled Variables 3-5
- Similarity/Differences 3-5
- Model 3-5
- Prototype 3-5
- Systematic Process MS
- Iterative Testing MS (test more than once to successfully improve; leads to greater refinement: pg 74 MS ETS1-4 & MS ETS1. C)
- Modification MS
- Optimal MS



LEVERS & PULLEYS

Challenge Title: Levers Design Challenge 1

Targeted Engineering Practices

- Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.
- Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem
- Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Connected Scientific Content Ideas

- Force: Machines can change the forces or directions necessary to move an object.
- Inquiry: Valid experiments and investigations have specific criteria: asking questions, data collection, analysis and reporting.
- Systems: Systems have inputs and outputs. We can predict what will happen if input is changed.

Description of Student Success Criteria:

At the completion of this task students will be able to:

- Specify the constraints and criteria of a successful solution to a problem and identify the best solution.
- Generate and evaluate solutions that meet the criteria and constraints.
- Create models of solutions.
- Design a process to systematically test the solutions.
- Evaluate the data from testing to determine how well it met the criteria or constraints of the problem.
- Change the solution using the information gathered to better meet the criteria or know that the optimal solution has been found.

Teacher Instructions: Implementation Support

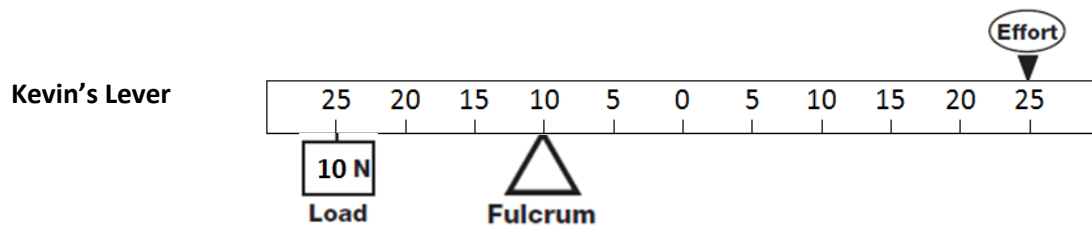
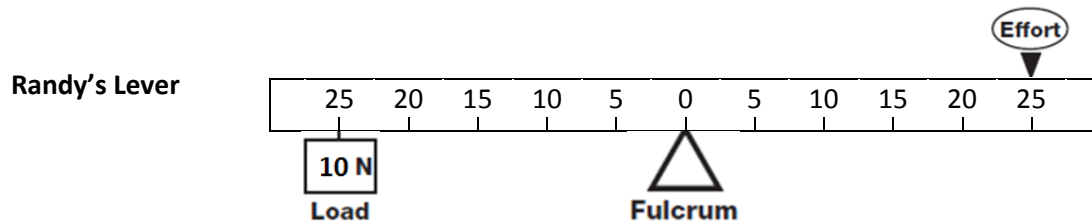
Timing of the task: Give this design challenge after lesson 1-2

Required additional materials (not included in the kit): none

Teacher Instructions: Do this design challenge in two parts. Have the students analyze Randy and Kevin's lever systems first, discuss as a class and then have them design and test their own.

Levers Design Challenge – Investigation 1.2

Randy and Kevin had been working with levers for a couple of days. They were trying new ways to set up levers. They each set up a lever system. Both lever systems had the load hanging at the 25-cm position on one side, and the effort pressing at the 25-cm position on the other side.



Randy said, "Our levers are the same. They will both take the same amount of effort to lift the load."

Kevin responded, "I don't think so. One of these systems will require less effort to lift the load."

Which student do you think was right Explain why you think so.



Name _____ Date _____

Criteria: Design a lever system that will have a greater mechanical advantage than Randy and Kevin's lever systems.

Constraints: Use a half-meter stick, 10 N load, dowel, duct tape, a heavy book, binder clip, pencil-cap eraser, rubber bands and a spring scale. Keep the load and effort at 25 cm on opposite sides.

Three Possible Solutions:

1.	2.	3.
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Try all three of your possible solutions and record data on the table below:

	Position of fulcrum (cm)	Effort (scale + 0.5 N)	
1			
2			
3			

Circle the solution that provides the greatest advantage and explain why. Support your selection with data from the table.



Name _____ Date _____



LEVERS & PULLEYS

Challenge Title: Levers Design Challenge 2

Targeted Engineering Practices

- Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.
- Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem
- Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Connected Scientific Content Ideas

- Force: Machines can change the forces or directions necessary to move an object.
- Inquiry: Valid experiments and investigations have specific criteria: asking questions, data collection, analysis and reporting.
- Systems: Systems have inputs and outputs. We can predict what will happen if input is changed.

Description of Student Success Criteria:

At the completion of this task students will be able to:

- Specify the constraints and criteria of a successful solution to a problem and identify the best solution.
- Generate and evaluate solutions that meet the criteria and constraints.
- Create models of solutions.
- Design a process to systematically test the solutions.
- Evaluate the data from testing to determine how well it met the criteria or constraints of the problem.
- Change the solution using the information gathered to better meet the criteria or know that the optimal solution has been found.

Teacher Instructions: Implementation Support

Timing of the task: Give this design challenge after lesson 3-1

Required additional materials (not included in the kit): none

Teacher Instructions: Be sure to give this design challenge before students are introduced to two-pulley systems. Some students may have difficulty understanding how to attach three loads to one pulley. Allow them to use rubber bands to attach the loads.

Cement Design Challenge 2

Challenge: Design a prototype pulley system to lift an 80 pound bag of cement into a wheelbarrow.

Criteria: Design and create a prototype pulley system to lift **three** 240 gram weights, which represent an 80 pound bag of cement. The **final** design chosen should give the user optimal mechanical advantage.

Constraints: All **three** weights need to be lifted by a single pulley system at the same time. The pulley system must be operated by one person.

Plan Summary: Build a pulley system prototype out of the materials we have in class.

Steps to Do the Plan:

1. Design and build a single pulley system to lift a 720 gram load.
2. Zero the spring scale prior measuring the force (N)!
3. Test and record your data (Newtons of force it took to lift the 720 gram load) in the table.
4. Repeat steps 2 and 3 for design one.
5. Design and build a second single pulley system to lift a 720 gram load.
6. Repeat steps 2 and 3 for design two.
7. Choose the pulley system with the optimal mechanical advantage.
8. Use your test data to write a conclusion.

Name _____

Date _____

Diagram of Pulley Designs

Design One	Design Two

Test Results

Designs	Newtons Trial #1	Newtons Trial #2	Newtons Trial #3	Newtons Average
One				
Two				

Conclusion: Choose the pulley system that solves the design challenge, and meets the criteria and constraints. Explain your thinking on how your design solves the challenge.



LEVERS & PULLEYS

Challenge Title: Levers Design Challenge 3

Targeted Engineering Practices

- Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.
- Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem
- Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Connected Scientific Content Ideas

- Force: Machines can change the forces or directions necessary to move an object.
- Inquiry: Valid experiments and investigations have specific criteria: asking questions, data collection, analysis and reporting.
- Systems: Systems have inputs and outputs. We can predict what will happen if input is changed.

Description of Student Success Criteria:

At the completion of this task students will be able to:

- Specify the constraints and criteria of a successful solution to a problem and identify the best solution.
- Generate and evaluate solutions that meet the criteria and constraints.
- Create models of solutions.
- Design a process to systematically test the solutions.
- Evaluate the data from testing to determine how well it met the criteria or constraints of the problem.
- Change the solution using the information gathered to better meet the criteria or know that the optimal solution has been found.

Teacher Instructions: Implementation Support

Timing of the task: Give this design challenge after lesson 4-2

Required additional materials (not included in the kit): none

Teacher Instructions: Use checkpoints after part A and B so that students don't move on without the correct information. Allow for students to choose either design as long as they back up their choice with logical evidence.

Name: _____ Date _____

Levers & Pulleys - Design Challenge #3

Ted and Jan were working on a search and rescue team that needed to lift an injured climber out of a 20m ravine. Ted was at the top the ravine; Jan was at the bottom of the ravine. The injured climber weighs 720N. They have two pulleys and a rope in their rescue kit.

Scenario A: Jan is going to attach the injured climber to the pulley system and Ted will lift him out of the ravine.

- How should they set up their pulleys so Ted can lift the climber using as little effort as possible? Draw a diagram and set-up the pulley system.

- How much effort will Ted have to use? _____
- How far will Ted have to pull the rope? _____
- What is the mechanical advantage? _____

Note: Mechanical Advantage = $\frac{\text{Load}}{\text{Effort}}$



Name: _____ Date _____

Scenario B: Jan is going to attach the injured climber to the pulley system, and she is going to lift the climber from her position at the bottom of the ravine.

- How should they set up their pulleys so Jan can lift the climber using as little effort as possible? Draw a diagram and set-up the pulley system.

- How much effort will Jan have to use? _____
- How far will Jan have to pull the rope? _____
- What is the mechanical advantage? _____

Evaluate: Determine which scenario (A or B) provides the greatest advantage to lift the climber out of the ravine. Write an argument about why you feel this provides the greatest advantage including the following:

- Comparison of the mechanical advantages
- Comparison of the directional advantages
- Comparison of how far the ropes will be pulled
- The reason why you chose that scenario

Note: Mechanical Advantage = $\frac{\text{Load}}{\text{Effort}}$

